

BATTERY INFORMATION / PRECAUTIONS / CLEANING

- Unplug the game before cleaning it. Do not use liquid or aerosol cleaners. Use only a soft and damp rag.
- Do not use the game while being in a bathtub, in a shower or a swimming pool. The immersion of the device may cause electrocution.
- The housing of the device has ventilation slots and openings on the side. In order to prevent overheating, these openings should not be blocked by placing the device on a bed, sofa, rug or other similar surface.

- Never push objects in the slots and openings as they may touch dangerous voltage points or short out parts, which would constitute a risk of fire or electrocution. Do not spill any liquids into the device.
- Do not expose the device to temperatures under -5°C (23°F) and over $+35^{\circ}\text{C}$ (95°F).
- Batteries: do not throw the device or used batteries in a fire. Return used batteries to battery distributors intended for this purpose.

TECHNICAL CHARACTERISTICS

Size: length 42 x width 12 x height 3 cm
Weight (approx.): 1.7 kg / 3,75 lbs
Materials: oak-veneered plywood, PLA bioplastic
Battery: 1 battery of 3.7V
Battery life: 4-5 hours
USB charging
Jack plug 3,5 mm
Built-in speaker sound power: 10W (RMS)
Bluetooth: 4.0

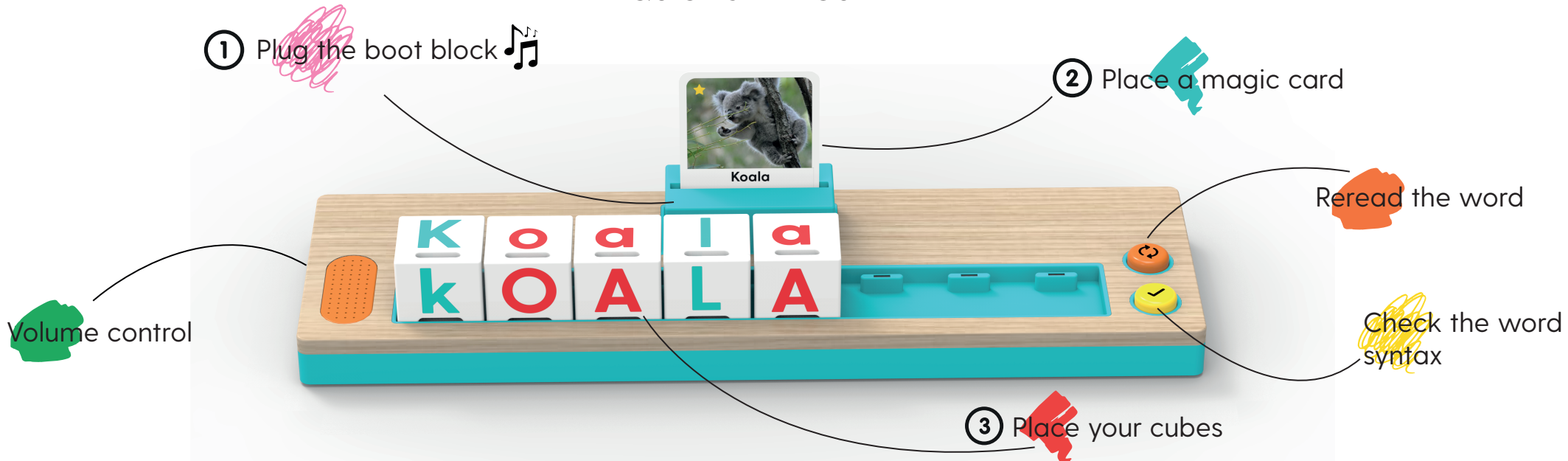


PEFC certified paper



Lily
Learn

Lilémo QUICK START GUIDE



YOUR GAME

Lilémø relies on the curiosity and the observation skills of the child so that beginning readers can gradually learn, alone or in small group, letter recognition, rhyming, letter-sound articulation, blend phonemes, onset rimes and word building.



Kids 3 - 7 yo



Passionately designed
by teachers



Made in France



Eco-friendly



No Wifi



No screen

GAME CONTENT

- 1 game station
- 1 boot block
- 45 connected cubes
- 60 magic cards
- USB power cable
- 1 QuickStart guide

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START

Connect the boot block, Lilémø plays a music, the game is ready !
You can use headphones with the jack plug.

GAME MODES

PLAY WITHOUT CARDS:

1. Place a cube. It talks.
2. Place other letter cubes side by side, Lilémø assembles the letter sounds.

PLAY WITH CARDS:

1. Select a card among 3 levels:



Easy
simple words
one syllable



Advanced
one syllable or
more with
1 digraph or magic E



Challenging
complex digraphs

2. Insert the magic **card** in the boot block slot:
 - Image with word: to copy the word
 - Image without word: advanced readersLilémø reads the word !
3. Place your **cubes** to form your word. Lilémø sounds out the cubes combination, each time you place a new cube.
Press the ReRead orange button at any time !
4. Press the yellow button to check the word spelling.
Lilémø plays a success or oops music.

GAME STOP

To stop the game, simply remove the boot block.

HELP

No **sound** issue :

- Turn up the volume
- The game may be off: re-plug the boot block
- The battery may be discharged: recharge the battery with USB

My **card** is not read :

- Remove and replace the card

A **cube** is not read :

- Place the cube on another face

Support

We are here to help you, do not hesitate to contact us.

support@lilylearn.fr